



2022 Ladies Golf League Schedule

<p>May 17 <i>Individual</i></p>	<p>PRO ON PAR 3</p> <ul style="list-style-type: none"> • Everyone begins on Hole #1. When you get to #4, you will try to beat the Pro by landing your tee shot closer to the pin than he/she does. Subtract one shot if you win! • If you win, you will put your name in a hat. Pro will draw for a prize. • Post your real score in the computer.
<p>May 24 <i>Individual</i></p>	<p>POINTS GAME</p> <ul style="list-style-type: none"> • One point for tee shot landing in the Fairway • On par 3s, drive must land on the green to earn a point • One point for a two putt. Two points for a one putt • Three points for a chip in from off the green • Post full score in the computer
<p>May 31 <i>Individual</i></p>	<p>LOW PUTTS, LOW NET, LOW GROSS</p> <ul style="list-style-type: none"> • This event is flighted. • Prizes awarded in all three categories. • Post score in the computer.
<p>June 7 <i>Team</i></p>	<p>OPENING SCRAMBLE & LUNCHEON</p> <p>Team Event - 4 Person Scramble - Mixed 9 & 18 hole players</p> <ul style="list-style-type: none"> • Shotgun starts at 9:00 AM. • Each foursome will tee off, pick the best drive and then play from the best shot on every hole. • TWO DRIVES will be required from each player. • Maximum two putts.
<p>June 14 <i>Team</i></p>	<p>RED, WHITE & BLUE (FLAG DAY!)</p> <ul style="list-style-type: none"> • Three person teams will be assigned A, B, C, D players • Each player will be designated as "red, white, or blue" on the scorecard • Play each hole then note the "red, white, or blue" color that has been marked on the bottom of the flagstick • Use the net score of the "red, white, or blue" player which matches the flagstick color for the hole • You won't know which player's ball/score you'll be using until you reach the hole! • Post full score in the computer
<p>June 21 <i>Team</i></p>	<p>REVERSE CHA CHA CHA</p> <ul style="list-style-type: none"> • Scoring is based on the best net score of one ball on the par 5s, the best net score of two balls on the par 4s, and the best net score of three balls on par 3s. • Post full score in the computer.
<p>June 28 <i>Team</i></p>	<p>CONSECUTIVE 3</p> <ul style="list-style-type: none"> • A, B, C, D players per team. • Circle three consecutive holes per player then the next three consecutive holes for the next player, etc. • Use the score from the circled holes to determine the team's overall gross score. • Post individual scores in the computer.

<p>July 5 <i>Individual</i></p>	<p>3 LITTLE PIGS (3 Person Teams)</p> <p>This game allows you to get rid of your three worst holes from your round.</p> <ul style="list-style-type: none"> • The six holes for 9 Hole players and fifteen holes for 18 Hole Players are added up to create your 3 Little Pigs score. Lowest score wins. • Post full score in the computer.
<p>July 12 <i>Team</i></p>	<p>SOLHEIM</p> <ul style="list-style-type: none"> • Choose your partner! • The two person teams will play the first six holes (three for 9 holers) as a Scramble. • The next six holes (three for 9 holers), you choose the best NET ball of the two. • The last six holes (three for 9 holers), you and your partner hit every other shot, alternating tee shots.
<p>July 19 <i>Individual</i></p>	<p>WHINERS/CRISERS</p> <ul style="list-style-type: none"> • 9 Hole players: Substitute par for your two worst holes. Subtract ½ handicap for prizes. Post full score in the computer. • 18 Hole players: Substitute par for your four worst holes. Subtract full handicap for prizes. Post full score in the computer.
<p>July 26</p>	<p>GUEST DAY! 4 Person Scramble</p>
<p>August 2</p>	<p>TBD (Holes that start with T and F are counted)</p>
<p>August 9 <i>Individual</i></p>	<p>NET STABLEFORD</p> <p>This is an individual game where you receive points for your net score. Player with the highest score wins.</p> <ul style="list-style-type: none"> • Point values are as follows: <ul style="list-style-type: none"> ○ Net Bogey 1 ○ Net Par 2 ○ Net Birdie 3 ○ Net Eagle 4 • Post full score in the computer.
<p>August 16</p>	<p>LEAGUE CHAMPIONSHIP</p> <p>You will be playing your own ball and competing against players who will be placed in flights. This event has two Champions: a LOW GROSS and a LOW NET within each flight.</p> <ul style="list-style-type: none"> • Keep your GROSS SCORE on the scorecard. Golf shop will figure out final scores. • If there is a tie for LOW GROSS ("A" Flight only), there will be a sudden death playoff to determine the Champion for LOW GROSS. • For all other flights, prize money is split equally among the tied golfers. • Post score in the computer.
<p>August 23 <i>Team</i></p>	<p>SHAMBLE</p> <ul style="list-style-type: none"> • Four person teams. • All tee off, choose the best drive then play your ball from there until you hole out. • Lowest net score for 9 and 18 Hole players win.
<p>August 30</p>	<p>TO BE DETERMINED</p>
<p>Sept 6 <i>Team</i></p>	<p>F MINUS P (Fairways Minus Putts)</p> <ul style="list-style-type: none"> • Each player receives 5 points for every fairway hit on drive (or hitting the green on par 3s) • Each player subtracts 1 point for every putt they take on a hole. • If your drive doesn't hit the fairway, 0 points are awarded for the hole (no subtractions for putts if you miss the fairway to begin with). • The winner is the player with the most points at the end of your round. • Post full score in the computer.
<p>Sept 13 <i>Team</i></p>	<p>END OF SEASON SCRAMBLE & LUNCHEON Last Official League Day!</p> <p>Team Event - 4 Person Scramble - Mixed 9 & 18 hole players</p> <ul style="list-style-type: none"> • Shotgun starts at 9:00 AM. Each foursome will tee off, pick the best drive and then play from the best shot on every hole. • TWO DRIVES will be required from each player. Maximum two putts.